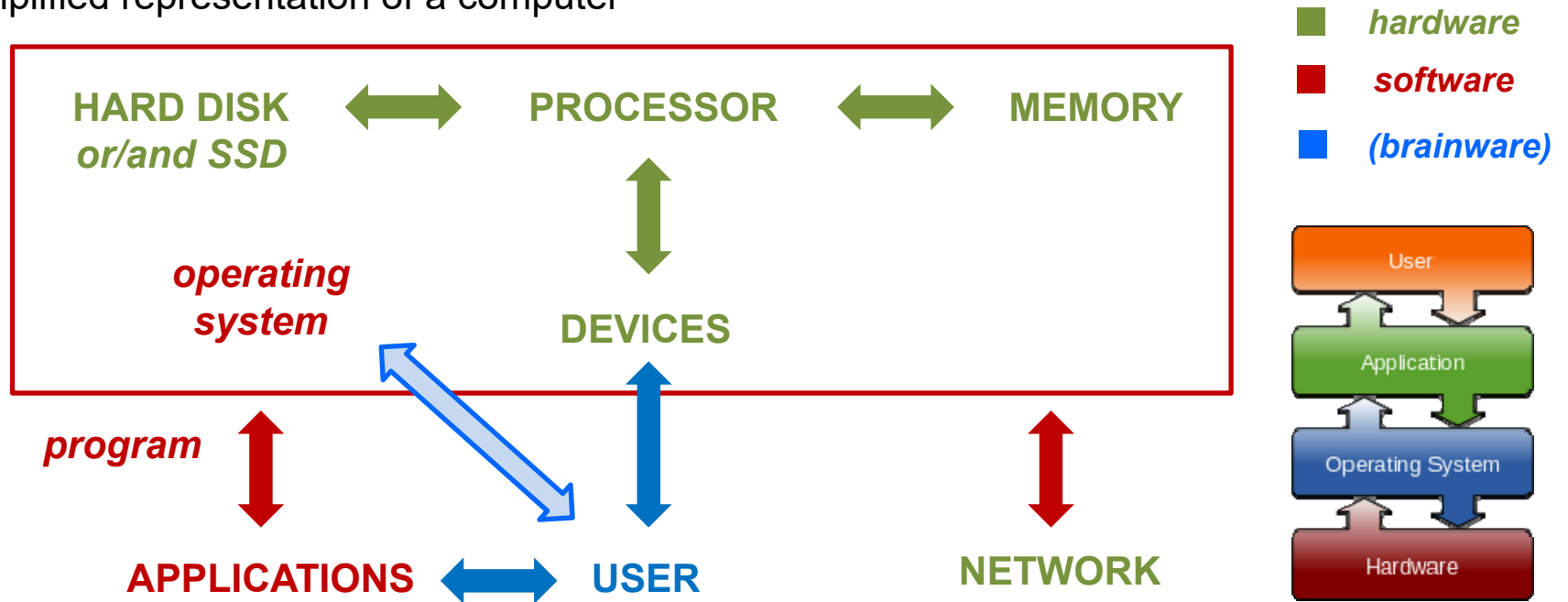




UNIX
(START)

Operating systems

- Simplified representation of a computer



- The operating system (OS)
 - controls the hardware / is accessed by applications
 - common variants: Windows (PC), OS X (Mac), UNIX, linux
 - UNIX (developed in Berkeley in 1974)
 - **text-based** (no clicking!)
 - most used by IT **professionals** and **scientists** (servers, [super]computers)
 - **linux**: non-commercial variant of UNIX, since 1991
- are actually variants of UNIX*

The UNIX Operating system

- Drawback of UNIX

- A bit **harder** to learn

- Advantages of UNIX

- More **transparent**

- Easier to **automatize** (scripts)

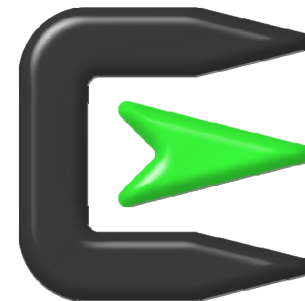
*In this lecture, you will have a bit “the pain without the gain”...
But if you explore further and start scripting, you will rapidly see
how much efficiency you can gain over Windows or OS X front-ends
when you have to do repetitive tasks !*

- Want to have UNIX on your Windows PC ?

- Install it with linux

- Install it dual-boot (Windows + linux)

- Install a UNIX emulator, e.g. cygwin (non-commercial): www.cygwin.com



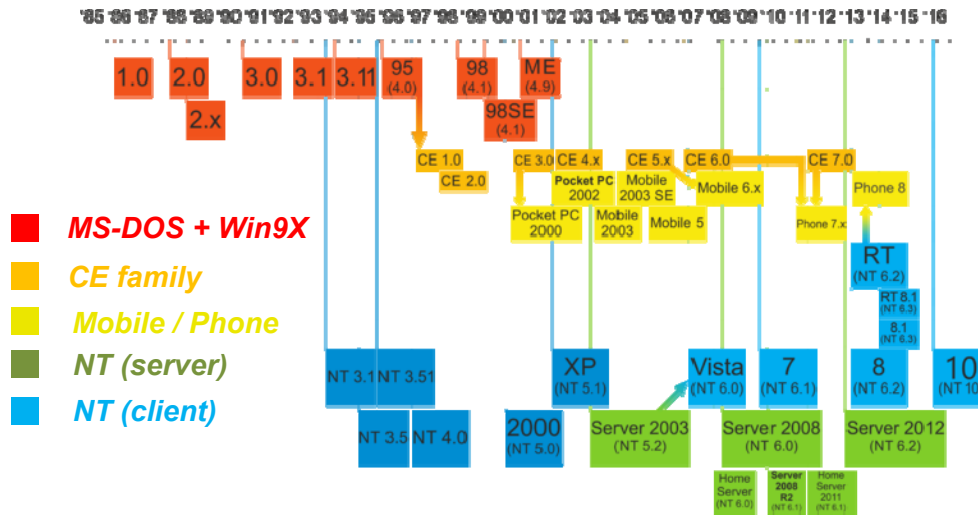
- Want to have UNIX on your Mac PC ?

- OS X is already UNIX based (you just need to find out how to access it directly)

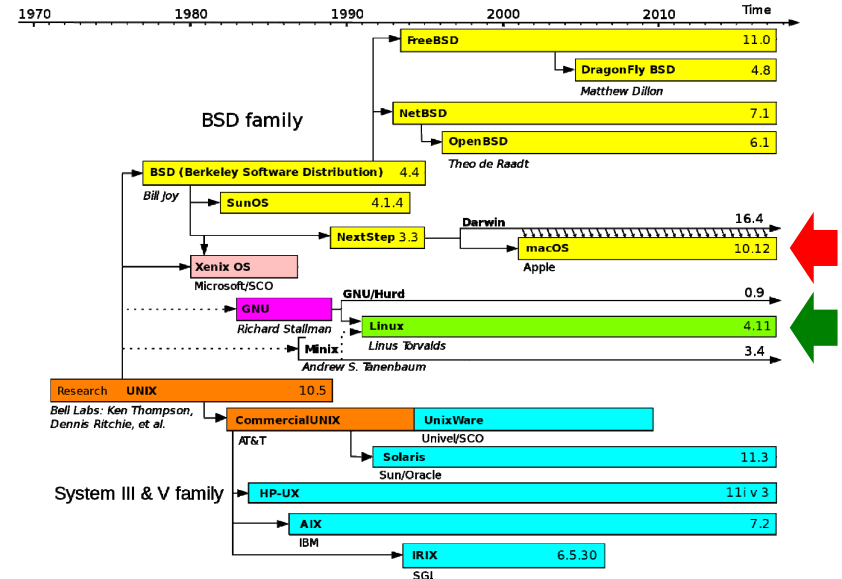
Operating systems

- To be precise

Windows is a specific operating system (anciently MS-DOS)



But Mac OS X is actually a form of UNIX



- To summarize, you can use modern PCs at **two levels**

	Windows PC	Mac PC	Linux PC*
Direct OS level	MS-DOS-like command prompt**	UNIX terminal (shell)	UNIX terminal (shell)
Front-end level (GUI***)	<div style="display: flex; align-items: center; justify-content: center;"> ← window-based (click & drag & drop & copy & paste) → </div>		

*: there exist many linux variants nowadays (our PC's run "Fedora")

** : or install cygwin (UNIX shell emulator)

***: GUI = Graphical User Interface

Note: modern operating systems are (largely) programmed in C++ !

most people use this level, and then all is more or less similar

starting
next week:

+read first: Ex0
Starting document for
students



**“The computer says I need to upgrade my brain
to be compatible with the new software.”**

... duration 2 weeks

EXERCISE SERIES 1

Working with UNIX

(mini-project: file manipulation/processing/visualization using UNIX)

Getting started

@001

• Logging in

- Type your nethz **username** and **password** (case sensitive!)
- Open a **terminal window** / type `cs` *starts the "c-shell"*
unix variant
- **Prompt** (computer ready to receive input) `[user@comp dir]$`

the form of the prompt varies from system to system (you can even customize it if you like...)

• Typing/changing a **command line**

*You don't need to learn all this from the start...
But at some point, this is what will give you **SPEED** !*

- Type text...
- Move cursor along text
- Jump to line start
- Jump to line end
- Delete one character before cursor
- Delete one character after cursor
- Delete all after cursor
- Delete entire line
- Quit unfinished line / terminate execution of current command (type once or twice)
- Browse through command history
- Execute command line

Well, just type it...

`<←>` and `<→>`

`<CTRL-a>`

`<CTRL-e>`

`<BACKSPACE>`

`` or `<CTRL-d>`

`<CTRL-k>`

`<CTRL-u>`

`<CTRL-c>`

`<↑>` and `<↓>`

`<ENTER>`

Note: <CTRL-d> on an empty line will log you out instead!

For real die-hards, try <CTRL-z>

This is what you have to do to interrupt a command that never stops (silently or verbosely)

*Try it: it will save you **A LOT OF TYPING** !!!*

• Logging out

- Logout of system (computer)

`<CTRL-d>` or `logout` or `exit`

(twice: once to exit csh, once more to kill terminal window)

Commands

@002

- The UNIX **commands** are of the form

command [-options] [object1] [object2] ...
↑ ↑ └──────────────────┘
command *options* *arguments*
name

- The *square brackets* mean “optional” (need, number and types depend on the command)
 - The *options* are preceded by a minus sign and further specify/modulate the action of the command
 - The *arguments* define objects (e.g. numbers, text strings, file names) relevant to the command (need, number and types depend and the command and its options); most commands use *defaults* when no arguments are specified
- Multiple UNIX commands on one line
 - Normally, each command is a **single line**
 - But multiple commands can also be given on the same line with a **semicolon separator**

command1 ... ; command2 ... ; command 3 ...

- Examples of commands: later...

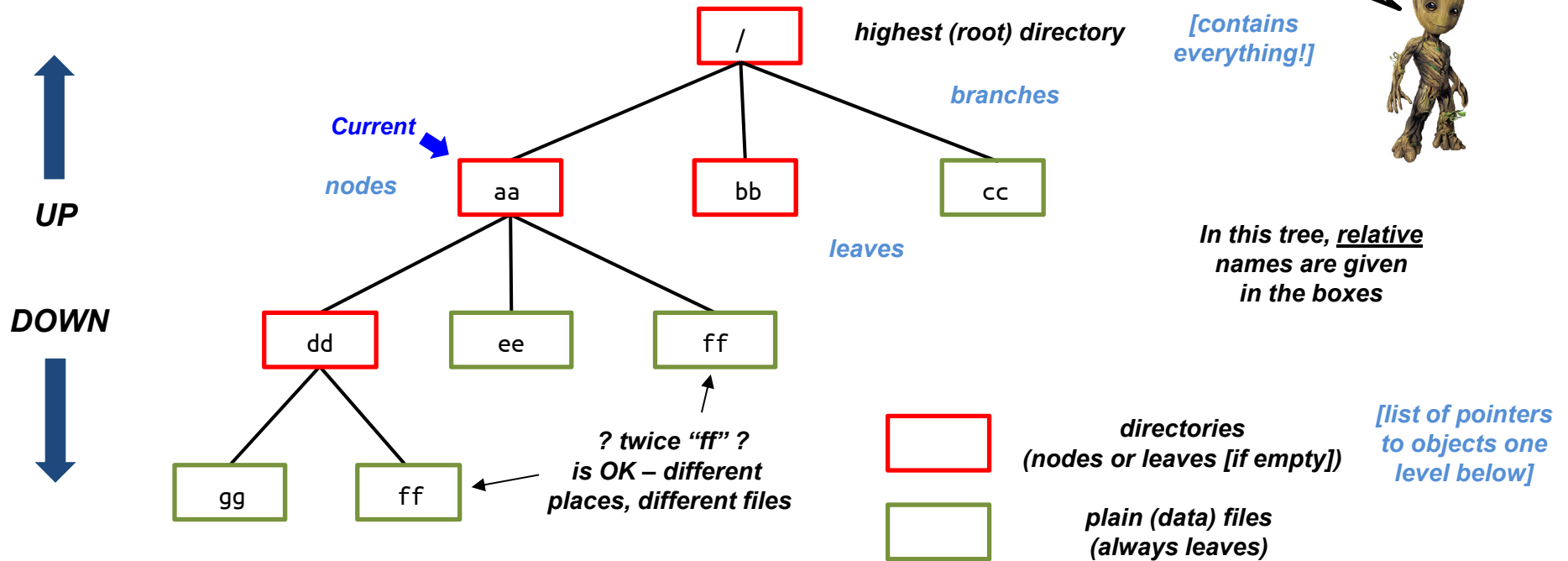
Directory structure

@003

- The UNIX directory structure is an upside-down tree

in fact very similar to windows, just windows "hides" the tree using clickable icons

I am root!



- Referencing a file or directory

→ By **absolute** path from **root**, e.g. `/aa/dd/ff`

start with a slash → absolute

→ By **relative** path from the **current (working) directory**, e.g. if my current directory is `/aa`, I may just write `dd/ff`

start without slash → relative

- Reading or setting the current directory

→ **Get** its *absolute path* (i.e. print it to screen) with the command: `pwd` → writes to terminal window `/aa`

→ **Set** it with the command: `cd dir_name` e.g. `cd /aa`

Directory structure

@004

- The following shortcuts to specify **directories** are very handy

Root directory	The top directory of the system	/	
Current directory	The one you are currently in	.	<i>for the home directory of user "batman"</i>
Home directory	The highest directory for you as a user	~	~batman
A child directory	One down from your current directory	dir_name	↑
The parent directory	The one up from your current directory	..	

→ Can be combined, e.g. : `../../xx` `~/xx` `~/./../batman` *a silly way to say the same*

- It is custom to append **extensions** to filenames using a **dot**

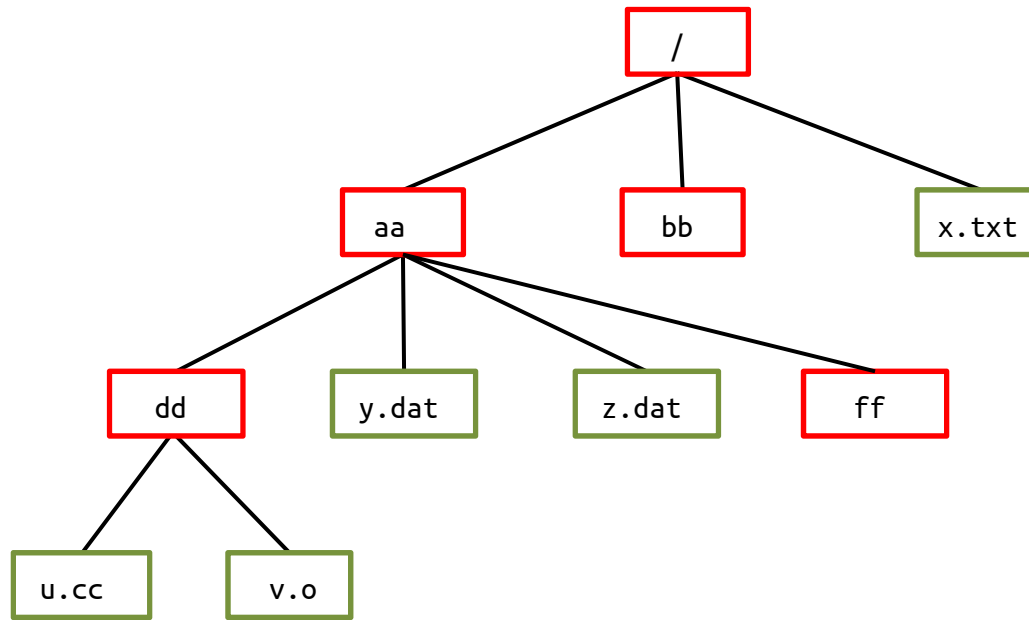
Text file	.txt	<i>Executable files (commands, i.e. scripts or programs) usually have no filename extension (on windows, typically «.exe»)</i>
C++ code source file	.cc	
Compiled object file	.o	<i>Note: windows also has these extensions but they are not shown in the filename (by default – you can actually change this if you find the proper settings menu) – they are used to select the type of icon you see on screen</i>
Data file	.dat	

- When interpreting commands pertaining to files, certain **wildcards** can also be used; they are expanded to **lists** in the following way

Any single character	?	Example	results?.dat	→	<i>no character is not a match, e.g. «rm a?» will not erase a file «a»</i>
Any string of character	*		results*.txt	*.dat	*
Any character from list	[ABC]		results[1234].dat		↓
Any character in range	[A-Z]		results[a-zA-Z][0-9]?.*		<i>here, no character is also a match, e.g. «rm a?» will also erase a file «a»</i>

Directory structure

@005



In this tree, relative names are given in the boxes



directories



plain (data) files

• **Questions:**

- Give absolute filenames for files in the above tree
- Assume /aa to be your **current** directory, give filenames relative to it
- Assume /bb to be your **home** directory, give filenames using “~”
- What will /aa/* be expanded to?
- What will /aa/*.dat be expanded to?
- What will /aa/?? be expanded to?
- What will /aa/[b-es-y]* be expanded to?

Handling directories and files

@006

- Printing or changing the **current directory**

Display name of current directory

`pwd`

Make specified directory the new current directory

`cd dir_name`

cd with no argument brings you home (i.e. like `cd ~`)

- **Creating** or **deleting** directories and files

Delete specified file

`rm file_name`

Create specified new (empty) directory

`mkdir dir_name`

Delete specified (empty) directory

`rmdir dir_name`

Delete specified directory and all its content

`rm -rf dir_name`

cd .. brings you one up

- Displaying **content** of directory or data file

Lists files in current directory

`ls`

Lists files in specified directory

`ls dir_name`

Lists all files (including “hidden” files)

`ls -a`

hidden files are those having a name starting with a dot

Lists files with extra information

`ls -l`

Displays content of specified data file

`cat file_name`

Displays content page by page

`more file_name`

alternative (I prefer) less

Displays type of object (file or dir) and type of contents

`file file_name`

- **Questions:**

→ What does the command `rm */*` do ? And the command `rm -rf *` ?

Directory structure

- For people who like it *super precise*

→ Only a '/' at the start means "absolute path" – other '/' are just ignored

e.g. aa//bb is interpreted as aa/bb

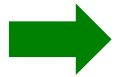
→ Only a '~' at the start is allowed

e.g. aa/~ /bb will give an error No such file or directory

→ The use of '.' as meaning "current directory" is normally unnecessary in a path *(but can be useful to copy or move files; see later)*

e.g. ./aa is interpreted as aa

aa/. /bb is interpreted as aa/bb

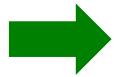


interesting exception: when you run a command, UNIX will look for it in a standard set of directory

to see which, just type

echo \$path

(UNIX searches along this list and stops at first match)



if the command, e.g. my_command, is in your current directory but this directory is not in the standard set, then

my_command will give an error my_command: Command not found

./my_command will work and execute the command



To see where a UNIX command, e.g. cat, is actually located, type:

? which cat

Gives usually:

/bin/cat

In practice, most users set up their \$path to have '.' at the start of the list

Permissions

@008

- Unix distinguishes **file-access permissions**

- for the *user* (*i.e.* the owner of the file)

- for the *group* (*i.e.* the user-group including the owner of the file)

- for the *others* (*i.e.* anyone who has an account on the computer)

- The permissions can always be changed by the **owner** of the file (irrespective of the current permissions)

- to change permissions use the command `chmod UGO file_name` where UGO is the three-digit octal string determining the permissions (U: user; G: group; O: other), each digit in the range 0-7

- octal digit

0 = none

1 = execute (x)

2 = write (w)

3 = write+execute (wx)

4 = read (r)

5 = read+execute (rx)

6 = read+write (rw)

7 = read+write+execute (rwx)

TRICK:
Start from 0
Add 4 for «read»
Add 2 for «write»
Add 1 for «execute»

- Example

`chmod 700 file_name`

- gives rwx permissions to the user, and no permission for anyone else

- **Questions:**

- What does the command `chmod 754 *.*` do ?

Permissions

@009

- Another way to change the **file-access permissions**

→ you can also use the command `chmod ugoa±rwx file_name`
where `u`, `g`, `o` or/and `a` determine who is concerned by the change (`a`=all),
`+` or `-` grants or retracts a permission, and `r`, `w` or/and `x` is the specific right

- Example

```
        chmod a-rwx file_name
then    chmod u+rwx file_name
```

*Note: the first command removes
rwx permission from the user, but not his
right to further change the file permissions
(since she/he remains owner of the file)*

→ gives the same result as

```
        chmod 700 file_name
```

→ gives rwx permissions to the user, and no permission to anyone else

- **Questions:**

→ How would one translate `chmod 754 *.*`
into this second formalism ?

- The **directory-access permissions** are defined in a slightly different way

→ *read* : right to read the names of files in the directory (but if alone, no additional information)

→ *write* : right to modify entries in the directory (creating files, deleting files, renaming files)

→ *execute* : right to access file contents and metainfo (but alone, not to list the directory)

*This is a bit paradoxical. With x-only permission
on a directory "dir" containing a file "file",
you can do "ls dir/file" but not "ls dir" !*

- UNIX filesystem permissions: owner vs. user ?

→ Example

```

prompt % ls -l ~phil
drwxr-xr-x 21 phil igc      4096 2013-08-28 07:46 adm
drwxr-xr-x  5 phil igc      4096 2013-02-26 07:45 arc
drwxr-xr-x  3 phil igc      4096 2013-08-28 09:22 bin
drwxr-xr-x 13 phil igc      4096 2013-07-29 16:11 crt
-rw-r--r--  1 phil igc    143074 2013-09-26 21:41 paper.pdf
-rw-r--r--  1 phil igc    134144 2013-09-25 12:09 questionnaire.doc
    
```

Annotations for the terminal output:

- type (-: file; d: directory)**: points to the first character of the permission string.
- permissions UGO**: points to the next nine characters of the permission string.
- number of directories inside directory**: points to the number of directories (e.g., 21 for 'adm').
- owner = user**: points to the owner name (e.g., 'phil').
- group**: points to the group name (e.g., 'igc').
- size of object in bytes**: points to the size in bytes (e.g., 4096).
- last modification date & time**: points to the date and time (e.g., 2013-08-28 07:46).
- name**: points to the file or directory name (e.g., 'adm').

Additional notes:

- [for directories including all content, use: du -s]**: points to the size of object in bytes.
- Including changing her/his own permissions as user... (the ability to use chmod as owner does not depend on the permissions you set for yourself as user)**: points to the owner name.

- By default, when you create a file/directory at a place where you have permissions to do so, you are automatically the **owner**
- The **owner** can **always** change the permissions with chmod
- If she/he belongs to more than one group, the **owner** can change the **group** concerned by the permissions with chgrp
- Only a **superuser** (system administrator; usually a “Gandalf-The-White”) with user name **root** can change the **owner** of a file with chown

Including changing her/his own permissions as user...
(the ability to use chmod as owner does not depend on the permissions you set for yourself as user)



(the superuser also bypasses all permissions)

Creating, copying, renaming and deleting data files

@011

- Two ways to **create a file** *See also "touch": create empty file*

→ **Standard output** of a UNIX command

```
cat > file_name
...
...
<CTRL-d>
```

Painful! (once a line is written, you cannot go back to it)

Places characters from keyboard into the file with specified name until <CTRL-d> (EOF)

Recommended!

Much more powerful (but for later...)

→ Using an **editor**, e.g. gedit , vi , emacs , ...

Will overwrite if the target file already exists (and you have write permission)

- To **copy** a file (plain files)

```
cp file_name_1 file_name_2
```

Copies the first file to the second file; first file is unaffected

- To **rename** a file (plain files)

```
mv file_name_1 file_name_2
```

Renames the file from the first name to the second name; first file no longer exists

- To **delete** or **remove** a file (plain files)

```
rm file_name
```

Deletes the file with the specified name

- **Questions:**

→ How can you delete all the files in your working directory ? And in your home directory ?

Copying, renaming and deleting files or directories

@012

- More information on **copying, renaming/moving** and **deleting**

→ Copying

```
cp file_name_1 file_name_2
cp file_name dir_name
cp file_name_1 file_name_2 dir_name
cp file_name_1 file_name_2 file_name_3
cp dir_name file_name
cp dir_name_1 dir_name_2
cp -r dir_name_1 dir_name_2
```

Copies file to second file *if file 2 exists*
→ *overwrite*

Copies file into directory
Copies files into directory } *dir must already exist*

→ error message *“cp: target is not a directory”*

→ error message *“cp: omitting directory”*

→ error message *“cp: omitting directory”*

Copies directory and content as or into second directory

↑
if dir 2 already exists

→ Renaming

```
mv file_name_1 file_name_2
mv file_name dir_name
mv file_name_1 file_name_2 dir_name
mv file_name_1 file_name_2 file_name_3
mv dir_name file_name
mv dir_name_1 dir_name_2
```

Renames file to new name *if file 2 exists*
→ *overwrite*

Moves file into directory
Moves files into directory } *dir must already exist*

→ error message *“mv: target is not a directory”*

→ error message *“mv: cannot overwrite non-directory with directory”*

Renames directory to new name or move it into second directory

↑
if dir 2 already exists

→ Deleting *[already seen before]*

```
rm file_name
rm dir_name
rmdir dir_name
rm -rf file_or_dir_name
```

Deletes file

→ error message *“rm: cannot remove directory”*

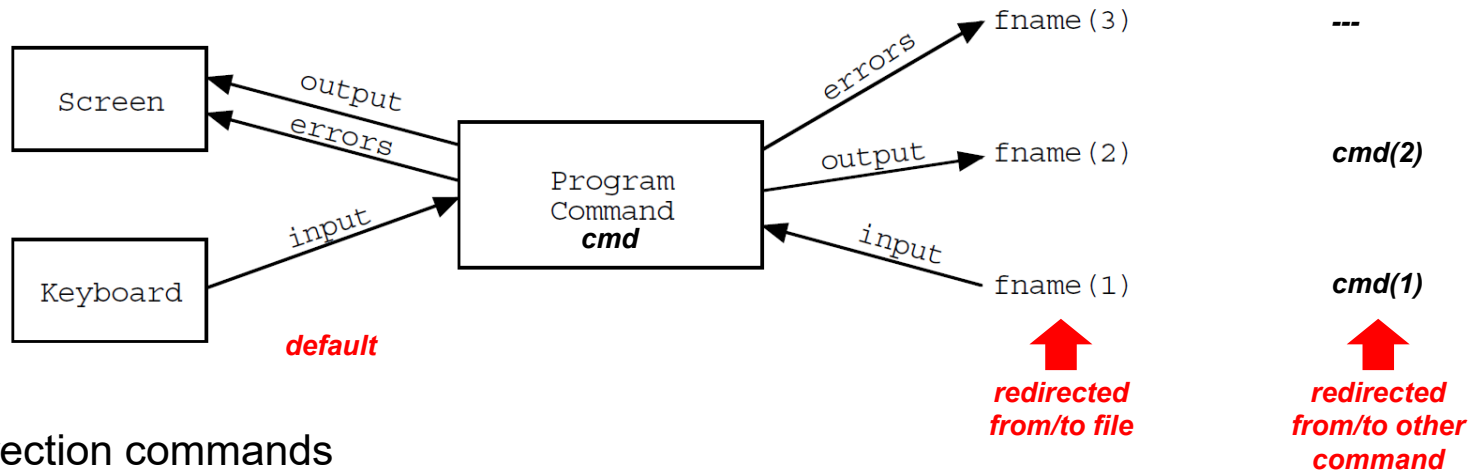
Deletes empty directory *(not empty)*
→ *error message*

Deletes file or directory (incl. content)

Redirection of input and output/error data streams

@013

- All UNIX commands have one input and two output **standard channels** (which they may use or not) in addition to possibly reading or/and writing files
 - The **standard input** is where it reads data (default = keyboard)
 - The **standard output** is where it writes data (default = screen [*i.e.* terminal window])
 - The **standard error** is where it writes error messages (default = screen [*i.e.* terminal window])
- It is possible to change the above defaults and **redirect** the channels either from/to a file or from/to another UNIX command



• Redirection commands

cmd > fname	<i>redirected standard output overwriting file fname</i>
cmd >> fname	<i>redirected standard output appending to file fname</i>
cmd >& fname	<i>redirected output + errors overwriting</i>
cmd >>& fname	<i>redirected output + errors appending</i>
cmd < fname	<i>redirected standard input from file fname</i>
cmd1 cmd2	<i>pipe: output of command cmd1 is connected to input of command cmd2</i>

“ | ” is called a “pipe”

Redirection of input and output/error data streams

@014

- **Concatenating** command

cat

Copy standard input to standard output
(default: input = keyboard till <CTRL-d>; output = screen)

*Alone:
fairly silly!*

cat < file_name

Copy file content to standard output (*via* input redirection)

cat file_name

Copy file content to standard output (name as argument)

cat file_name_1 file_name_2

Concatenate file contents to standard output

cat > file_name

Copy keyboard input (till <CTRL-d>) to file

- **Question:** what do the following lines do ? Can we simplify them ?

cat | cmd

cat file | cmd

cmd | cat

cat < file1 > file2

cmd1 | cat | cmd2

cat < file1 > file2; rm file1

- **Question:** how to concatenate files a and b into file c ?

On-line help, processes control, remote login

@015

• One-line **help** (manual)

→ For information on a given command `cmd` (about its function, available options...), just type

```
man cmd
```

*(use <SPACE> to go down
and <q> to quit the page)*

*This should be a
UNIX-reflex when
you are not sure what
a command does or
want to modulate its behaviour*

• **Process** control

→ Whenever a command is being executed by the UNIX system, this corresponds to a **UNIX process**

→ Each UNIX process has a **process identification number** (PID)

→ Each UNIX process has a **user identification number** (UID)

→ For **information** on processes, just type

```
ps -efj
```

*(generates a list of all running processes;
see "man ps" for the meaning of the options)*

*A UNIX system typically
runs thousands of processes
in parallel!*

→ Also nice to see processes

```
top
```

(use <q> to quit)

*Or to make it sleep:
<CTRL-z>*

→ To **interrupt** the execution of a **command-line** process (*i.e.* running in your window), type <CTRL-c>

→ To **interrupt** the execution of **any** process (incl. running in the background)

```
kill PID
```

(kills the process with specified PID – gently !)

```
kill -9 PID
```

(kills the process with specified PID – mercilessly !)



• Remote **login**

→ To login on another computer with

```
ssh hostname
```

*(where hostname is the name
of the remote computer)*

Minimal set of commands

@016

- Ex1,
Table 1.1

<code>csh</code>	invoke the c-shell variant of UNIX (to be done only once at the start when you open a new terminal window)
<code>pwd</code>	print the absolute path of the current (working) directory
<code>cd dir</code> <code>cd ~ or just cd</code> <code>cd ..</code> <code>cd .</code>	change the current directory to dir (dir must be a directory) change to your home directory change to the parent directory (one level up from the current directory) change to the current directory (<i>i.e.</i> no change)
<code>ls</code> <code>ls dir</code> <code>ls [file/dir ...]</code> <code>ls -R</code> <code>ls -p</code> <code>ls -l</code> <code>ls -a</code> <code>ls -t</code> <code>ls -r</code>	list the contents of the current directory (files and subdirectories) list the contents of the directory dir more general, with multiple file/directory names (they will be listed in sequence; for a file, the absolute path is printed) list recursively the entire contents (including subdirectories, sub-subdirectories, <i>etc...</i>) list contents adding a trailing / at the end of directory names list contents with more details (long format including permissions, owner/group, sizes and last-modification date/time) list contents including hidden files/directories (<i>i.e.</i> those with a name starting with a dot) list contents sorted by last-modification date/time (most recent to most ancient) list in reverse order (<i>e.g.</i> useful in combination with <code>-t</code>)
<code>mkdir [dir ...]</code> <code>touch [file ...]</code>	create new (empty) directory (several directory names may be specified) for a file that does not exist, create an empty file with the given name, otherwise, update last-modification date/time of the existing file (several filenames may be specified)
<code>cp [source ...] dest</code> <code>cp -r [source ...] dest</code> <code>mv [source ...] dest</code>	copy source to dest (source must be an existing file [not a directory], dest can be a new filename or an existing directory; several source files may be specified) copy source to dest (source may now be a directory, dest can be a new file/directory name or an existing directory; several source files/directories may be specified) move source to dest (source must be an existing file/directory, dest can be a new file/directory name or an existing directory; several source files/directories may be specified)
<code>rm [target ...]</code> <code>rmdir [target ...]</code> <code>rm -r [target ...]</code>	delete target (target must be an existing file [not a directory], several target files may be specified) delete target (target must be an empty directory, several target directories may be specified) delete target recursively (target must be an existing file/directory, non-empty directories are deleted with their entire content; several target files/directories may be specified)
<code>chmod perm file/dir</code>	change the permissions of the file/directory according to perm

Table 1.1: Basic UNIX commands for filesystem navigation and file operations. The notation "[object ...]" in this table means that one or more objects may be specified (the brackets themselves should not be typed! - just list none, one, or multiple objects after the command, separated by spaces). For all the commands, the files/directories can be always specified either by absolute or by relative paths.

This list is really the minimal survival kit – read a good UNIX book on your own, explore and learn more commands, and you will see the real power of this operating system !!!

Try them out at the exercise sessions (I will assume you know them at the exam)

Minimal set of commands

@017

- Ex1,
Table 1.2

<code>echo text</code>	print the given text to standard output (the text is generally surrounded by quotes)
<code>cat [file ...]</code>	if no argument is given, copy standard input to standard output; if one file is given, print the file contents to standard output; if several files are given, print the file contents in sequence (concatenate) to standard output
<code>tee file</code>	copy the standard input to standard output as well as to the indicated file
<code>> file</code>	redirect standard output to the file (overwriting the file if it already exists)
<code>< file</code>	redirect standard input from the file (the file must exist)
<code>>> file</code>	append standard output at the rear of the file (creating the file if it does not exist)
<code>>& file</code>	redirect standard output and error to the file (overwriting the file if it already exists)
<code>>>& file</code>	append standard output and error at the rear of the file (overwriting the file if it already exists)
<code> cmd</code>	redirect standard output to the standard input of a following command <code>cmd</code> (pipe)

Table 1.2: Commands and symbols relevant for the use of standard channels. The notation "[object ...]" in this table means that one or more objects may be specified (the brackets themselves should not be typed! - just list none, one, or multiple objects after the command, separated by spaces). Note that `grep` has been omitted, as it is listed later in Tab. 1.3.

***Try them out
at the exercise
sessions
(I will assume you
know them at the exam)***

Minimal set of commands

@018

- Ex1,
Table 1.3

<code>man</code> command	display manual information (action, arguments, options, input, output) on the command
<code>which</code> command	print the absolute path of the file containing the command (or reports if it is a shell built-in command or an alias)
<code>alias</code>	print a list of all the commands that are aliases
<code>diff</code> file1 file2	print line-by-line differences between file1 and file2, and the lines where the differences occur
<code>cat</code> [file ...]	if no argument is given, copy standard input to standard output; if one file is given, print the file contents to standard output; if several files are given, print the file contents in sequence (concatenate) to standard output
<code>paste</code> file1 file2	assemble file1 and file2 column-wise
<code>wc</code> [file ...]	count the number of lines, words and characters in the files (if no file given, process standard input)
<code>head -n</code> num file	print the first num lines of the file (if no file given, process standard input)
<code>tail -n</code> num file	print the last num lines of the file (if no file given, process standard input)
<code>grep</code> pattern [file ...]	search and print the filename and the lines matching the pattern (if no file given, process standard input)
<code>grep -i</code> pattern [file ...]	make the search case-insensitive
<code>grep -v</code> pattern [file ...]	search for the lines that do not match the pattern
<code>grep -n</code> pattern [file ...]	also print the lines numbers matching the pattern
<code>grep -c</code> pattern [file ...]	also print the number of lines matching the pattern
<code>sort</code> [file ...]	sort alphabetically the contents of the file (if no file given, process standard input)
<code>uniq</code> [file ...]	remove all adjacent repeats of a given line in a text file (if no file given, process standard input)
<code>sed</code> script [file ...]	perform line-by-line modifications defined by the script (<i>e.g.</i> text replacements) in the text file (if no file given, process standard input)
<code>awk</code> script [file ...]	perform line-by-line modifications defined by the script (<i>e.g.</i> column changes) in the text file (if no file given, process standard input)
<code>more</code> file	print the contents of the file one page at a time (press <q> to quit; if no file given, process standard input)
<code>less</code> file	print the contents of the file one page at a time, more fancy version (press <q> to quit; if no file given, process standard input)

**Try them out
at the exercise
sessions
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Table 1.3: Some particularly useful UNIX commands. The notation "[object ...]" in this table means that one or more objects may be specified (the brackets themselves should not be typed! - just list none, one, or multiple objects after the command, separated by spaces).




The power of UNIX scripting

@019

- A **script** is a succession of UNIX commands in a file, that can be run as a single command

→ Example: script to rename all the .JPG files in a directory to .jpg

pic1.JPG
...
pic999.JPG



pic1.jpg
...
pic999.jpg

→ Just type *(note: don't type the '%', it represents the prompt !)*

```
% cat > my_command
#!/bin/csh
foreach i (`ls *.JPG`)
  mv $i `echo $i | sed s/[.]JPG$/.jpg/g`
end
<CTRL-d>
% chmod u+x my_command
% ./my_command
```

*make the script file
this is a C-shell script (name of interpreter)
loop over .JPG files in directory
change name (ending .JPG to .jpg)
end loop
end of making script file
give execute permission
run script...*

→ And it is all...

→ ... now try to do the same with a window-based (*i.e.* click & drag & drop & copy & paste) front-end...



The power of UNIX scripting

@020

- Example: script to know how many students there are in each exercise group
- My file infoI_HS16.txt (205 entries)

Abegg	Manon	16-917-080	CHAB-ceng	A
Akman	Erol	15-933-740	CHAB-chem	A
Asgari	Farahani	16-916-157	CHAB-inbp	D
Azizbaig	Mohajer	16-944-399	CHAB-chem	A
Baeriswyl	Viviane	16-921-058	CHAB-chem	A
Balbi	Petra	16-940-843	CHAB-inbp	B
Bangerter	Jana	16-933-970	CHAB-inbp	A
[...]				
Wolf	Robin	16-950-008	CHAB-chem	E
Zamboni	Lara	16-923-708	CHAB-inbp	A
Zech	Patrick	16-916-900	CHAB-ceng	E
Zenuni	Fatjona	16-936-734	CHAB-chem	E
Ziegler	Lars	15-920-960	CHAB-ceng	E
Zimmerli	Can	16-922-510	CHAB-chem	E
Zimmermann	Sandra	16-935-603	CHAB-ceng	E
Zuercher	Jerome	16-937-823	CHAB-inbp	C

- Script (or command line)

```
cat infoI_HS16.txt | awk '{print $NF}' | sort | uniq -c
```

- Output

```
50 A
39 B
50 C
33 D
33 E
```

*Print last field
of each line*

*Sort the list
of A, B, C, D and E's*

*Print the occurrence
of all repeating lines*

*And it is even correct !
(groups D,E are for introverts;
groups A,C are for extraverts;
group B is for normal people...)*

- I am getting *kind of confused* about different ways to *copy a file*

→ What's the difference between all this ???

```
cp file1 file2
```

```
cp file1 > file2
```

```
cp < file1 > file2
```

```
cp file1 | file2
```

```
cat file1 file2
```

```
cat file1 > file2
```

```
cat < file1 > file2
```

```
cat file1 | file2
```

→ Other examples

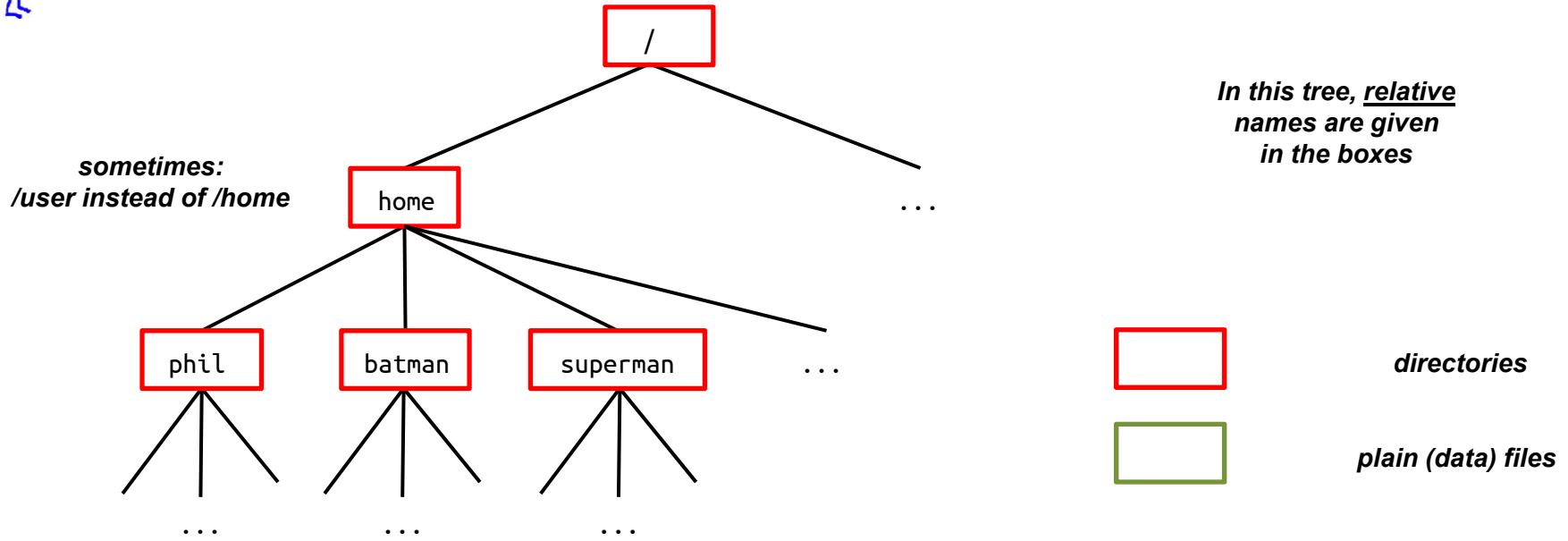
```
cp file1 file2 > file3
```

```
cp file1 file2 >& file3
```

```
cat file1 file2 > file3
```

```
cat file2 >> file1
```

What is the difference between “~”, “~phil” and “~batman”



→ I am phil

→ I am batman

~ *is the same as* ~phil

~batman

~ *is the same as* ~batman

~phil

➔ /home/phil

➔ /home/batman

➔ /home/batman

➔ /home/phil

What does the “-f” mean in “rm -rf”

- Doubts about action/options/arguments of a UNIX command? --- look up the **manual entry!**

man rm

RM(1) User Commands RM(1)

NAME
rm - remove files or directories

SYNOPSIS
rm [OPTION]... FILE...

DESCRIPTION
This manual page documents the GNU version of rm. rm removes each specified file. By default, it does not remove directories.

If the `-I` or `--interactive=once` option is given, and there are more than three files or the `-r`, `-R`, or `--recursive` are given, then rm prompts the user for whether to proceed with the entire operation. If the response is not affirmative, the entire command is aborted.

Otherwise, if a file is unwritable, standard input is a terminal, and the `-f` or `--force` option is not given, or the `-i` or `--interactive=always` option is given, rm prompts the user for whether to remove the file. If the response is not affirmative, the file is skipped.

OPTIONS
Remove (unlink) the FILE(s).

`-f, --force`
ignore nonexistent files and arguments, never prompt

[...]

`-r, -R, --recursive`
remove directories and their contents recursively

[...]



*Means: you don't want to be bothered
by details & warnings – just go ahead and
DELETE EVERYTHING!*



Line feed, newline and carriage return

- If you edit your text files for the Infol exercises on a Windows/Mac PC
→ there is a risk that you encounter **weird errors** when you run a text script or compile a text program on our UNIX computers
- This is because Windows/Mac vs UNIX encode **end-of-lines** differently

→ UNIX uses the special character

`'\n'` → *line feed (LF; ASCII code 10)*

→ Mac/Windows often use two special characters in sequence `'\r'` then `'\n'`

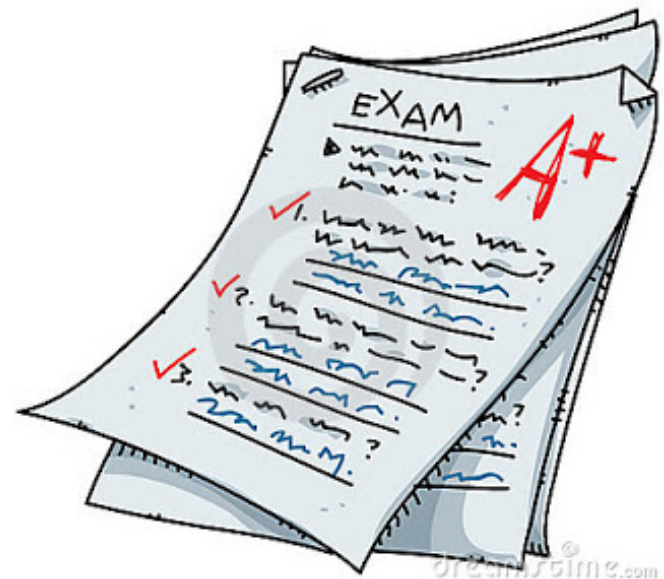
`'\r'` → *carriage return (CR; ASCII code 13)*

- If it happens to you, just use (on our UNIX computers)

```
cat messed_up.txt | sed 's/\r//g' > works_with_unix.txt
```

→ This will remove the spurious `'\r'`

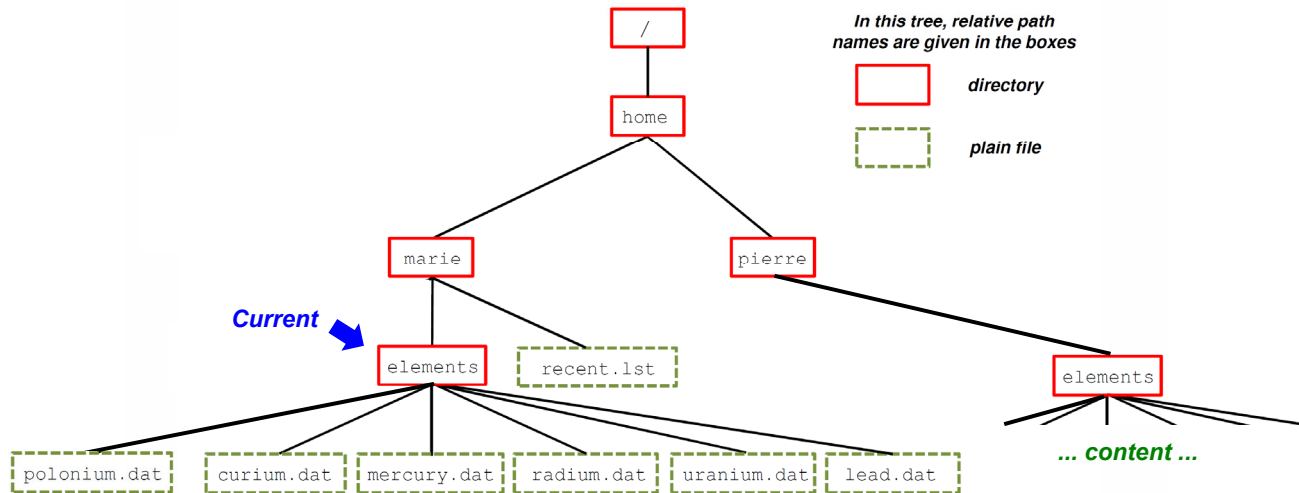
Typical exam questions



Typical exam questions

• S2017.1

Answer the questions below concerning the UNIX operating system, considering the following directory tree



The root directory is `"/`. Your home directory is `"/home/marie`. Your current (working) directory is also `"/home/marie`. Explain the **effects** of the following UNIX commands **executed in sequence** (it is assumed that you have **all permissions**). When a command writes something to the screen or to a file, you have to **specify exactly** what is written.

- `mv polonium.dat elements`
- `cp -r elements ~pierre`
- `cd elements`
- `pwd`
- `ls *m.* | sort >> ../recent.lst`
- `cat < radium.dat | more`
- `chmod 765 ~/*`